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# SVL: A Scripting Language for Compositional Verification

Hubert Garavel, Frédéric Lang

*INRIA Rhône-Alpes / VASY*

*655, avenue de l'Europe*

*F-38330 Montbonnot Saint Martin*

*France*



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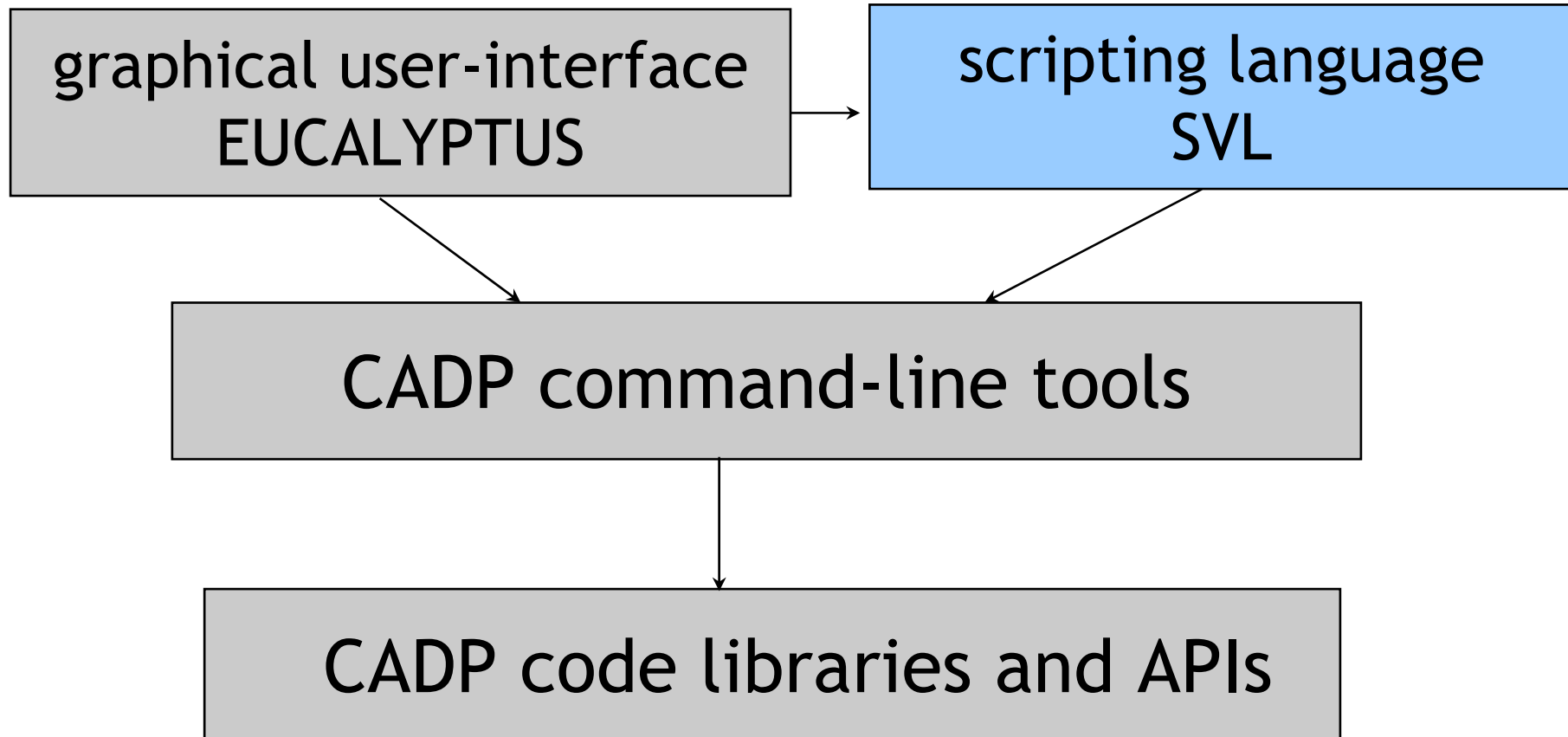
# CADP (CAESAR/ALDEBARAN) Tools

- A toolbox for protocol engineering
- Various **input languages**:
  - LOTOS
  - networks of communicating automata
- Various **intermediate models**:
  - explicit LTSs (BCG)
  - implicit LTSs (Open/Caesar)
- **Bisimulation** (Aldébaran, Bcg\_Min, Fc2Tools)
- **Model-checkers** (XTL, Evaluator 3.0)
- Simulation, rapid prototyping, test generation...



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# Interface: Graphics vs Scripts



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# Why Scripting ?

- Verification scenarios can be **complex**
- They can be **repetitive**
- **Many objects/formats** to handle:
  - High-level process descriptions (e.g., LOTOS)
  - Networks of communicating LTSs
  - Explicit and implicit LTSs
- **Many operations** to perform:
  - LTS generation of a LOTOS program, a network of LTSs
  - Label hiding, label renaming
  - LTS minimization/comparison modulo equivalences
  - Verification (deadlock, livelock, temporal logic formula)
- **Various verification techniques:**
  - enumerative, on-the-fly, compositional, etc.



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# What is SVL?

- An acronym: *Script Verification Language*
- A **language** for describing (compositional) verification scenarios
- A **compiler** (SVL 2.0) for executing scenarios written in this language
- A **software component** of CADP 2001



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# Outline

- The SVL Language
- Compositional Verification in SVL
- The SVL Compiler



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# SVL Components

Two types of components can be mixed

- SVL verification statements (written **S**)
  - Compute and store an LTS or network of LTSs in a file
  - Verify temporal properties
  - Compare LTSs, etc.
- Bourne shell constructs (lines starting with **%**)
  - Variables, functions, conditionals, loops, ...
  - All Unix commands



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# SVL Behaviours

- Algebraic expressions used in statements
- Several operators
  - Parallel composition
  - LTS generation and minimization
  - Label hiding and renaming, etc.
- Several types of behaviours
  - LTSs (four formats)
  - Networks of communicating LTSs (two formats)
  - LOTOS descriptions
  - Particular processes in LOTOS descriptions





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# Abstract Syntax of Behaviours

$B ::=$  "F.bcg" | "F.aut" | "F.fc2" | "F.seq"  
| "F.lotos" | "F.lotos" :  $P [ G_1, \dots, G_n ]$   
| "F.exp"  
|  $B_1 \mid [G_1, \dots, G_n] \mid B_2$  |  $B_1 \mid \mid \mid B_2$   
| *generation of  $B_0$*   
| *R reduction [using M] [with T] of  $B_0$*   
| *[S] hide [all but]  $L_1, \dots, L_n$  in  $B_0$*   
| *[S] rename  $L_1 \rightarrow L_1', \dots, L_n \rightarrow L_n'$  in  $B_0$*   
| *[user] abstraction  $B_1$  [sync  $G_1, \dots, G_n$ ] of  $B_2$*



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# Explicit LTSs

- States and transitions listed exhaustively
- LTSs in several formats

$B ::=$	<i>"F.bcg"</i>	Binary Coded Graphs
	<i>"F.aut"</i>	Aldébaran ASCII format
	<i>"F.fc2"</i>	Meije's FC2 format
	<i>"F.seq"</i>	Set of traces

- Format conversions are fully automatic



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# CADP Tools for Explicit LTSs

- A set of tools to process **BCG** graphs
  - **BCG\_IO**: Conversions from/to many other graph formats
  - **BCG\_MIN**: Minimization for strong/branching bisimulation
  - **BCG\_LABELS**: Label hiding and renaming
  - **BCG\_INFO**: Display information about a graph
  - **BCG\_DRAW**, **BCG\_EDIT**: Draw/edit a BCG graph
- **Aldebaran** and the **FC2 Tools**
  - LTS minimizations/comparisons for several bisimulations



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# Implicit LTSs

- States and transitions given in comprehension
  - Initial state and transition relation
  - States generated *on-the-fly*
- Several types of implicit LTSs
  - LOTOS descriptions ("*F.lotos*")
  - Particular LOTOS processes ("*F.lotos*" :  $P [G_1, \dots, G_n]$ )
  - Networks of communicating automata ("*F.exp*")
    - LTSs combined with parallel and hiding, e.g.,  
*hide*  $G_1$  in ("*spec*<sub>1</sub>.*bcg*" | [ $G_1, G_2$ ] | "*spec*<sub>2</sub>.*aut*")
  - Parallel FC2 is also partly supported



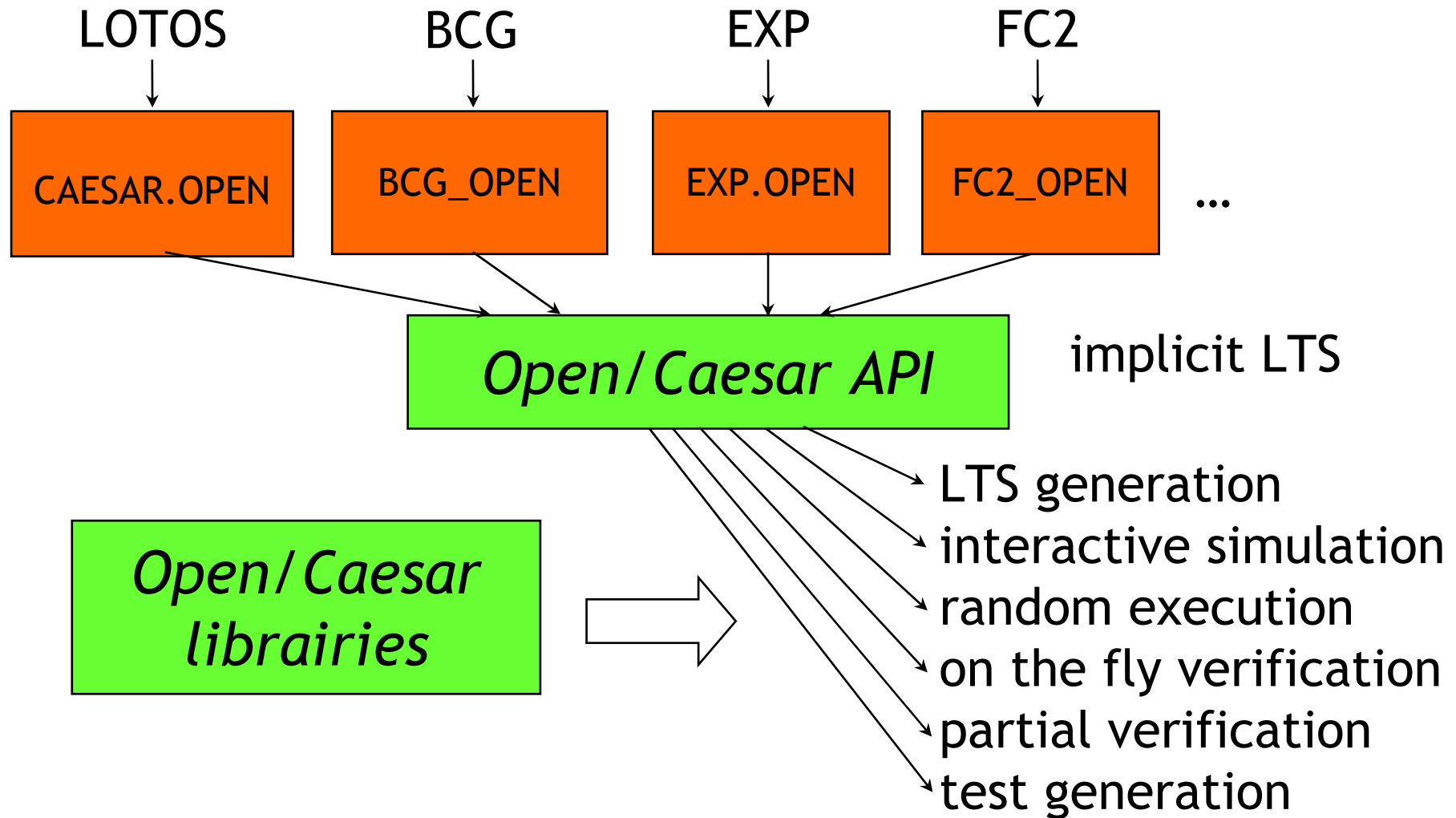
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# CADP Tools for Implicit LTSs

- Special case: communicating LTSs
  - **Aldebaran** and **Exp.Open** handle EXP files using *on the fly* and **BDD** methods
  - **Fc2 Tools** handle parallel FC2 files using **BDD** methods
- General case: **OPEN/CAESAR**
  - Primitives to compute initial state and successors
  - Modular separation between language-dependent **compilers** and language-independent **tools**



# OPEN/CAESAR



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# Explicit vs Implicit LTSs

## SVL principles:

- Keep LTSs implicit as long as possible
  - Explicit LTS generation is expensive (state explosion)
  - Not all properties necessitate to explore the whole LTS
- Explicit LTS generation is done only if required explicitly by the user



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# LTS Generation

Conversion from an implicit LTS to an explicit LTS

$B ::= \textit{generation of } B_0$

Examples

- *generation of "spec.lotos"*  
Use CAESAR.ADT and CAESAR
- *generation of "spec.lotos" : P [G]*  
Use CAESAR.ADT and CAESAR (option -root)
- *generation of "spec.exp"*  
Use EXP.OPEN and Generator
- *generation of*  
*(( "spec<sub>1</sub>.bcg" |[G<sub>1</sub>]| "spec<sub>2</sub>.aut" ) ||| "spec<sub>3</sub>.bcg")*  
Use EXP.OPEN and Generator





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# Parallel Composition

$$\begin{aligned} B ::= & B_1 \mid [G_1, \dots, G_n] \mid B_2 \\ & \mid B_1 \mid \mid B_2 \\ & \mid B_1 \parallel B_2 \end{aligned}$$

- Synchronization on  $G_1, \dots, G_n$  (LOTOS semantics)
- $B_1$  and  $B_2$  can be LTSs, but also any SVL behaviour
- Generation of intermediate EXP files



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# Label Hiding

$$B ::= [S] \text{ hide } L_1, \dots, L_n \text{ in } B_0 \\ | [S] \text{ hide all but } L_1, \dots, L_n \text{ in } B_0$$

- An extension of LOTOS hiding, where

$L$  is either

- a gate name
- a label string (e.g. "G !3.14 !TRUE")
- a regular expression (e.g. "G !.\* !TRUE")

$S ::= \textit{gate} \mid \textit{total} \mid \textit{partial}$  is a *matching semantics* for regular expressions

*all but* means complementation of the set of labels

- Tools used: **BCG\_LABELS** or **EXP.OPEN**



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# Label Hiding: Examples

*[gate] hide G, H in "test.bcg"*

invokes **BCG\_LABELS** (-hide) and returns an LTS in which labels whose gate is G or H are hidden

*total hide "G ![AB].\*" in "test.bcg"*

invokes **BCG\_LABELS** and returns an LTS in which labels matching "G ![AB].\*" are hidden

*partial hide G in "test.bcg"*

invokes **BCG\_LABELS** and returns an LTS in which labels containing G are hidden



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# Label Renaming

$B ::= [S] \text{ rename } L_1 \rightarrow L_1', \dots, L_n \rightarrow L_n' \text{ in } B_0$

where

- each  $L \rightarrow L'$  is a Unix-like substitution containing regular expressions
- $S$  is a matching semantics

$S ::= \text{gate} \mid \text{total} \mid \text{single} \mid \text{multiple}$

- Tool used: **BCG\_LABELS**



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# Label Renaming: Examples

*[gate] rename G -> H, H -> G in "test.bcg"*

invokes **BCG\_LABELS** (-rename) and returns LTS  
in which gate G is renamed into H and H into G

*total rename "G !A !TRUE" -> "A\_TRUE" in "test.bcg"*

invokes **BCG\_LABELS** and returns an LTS in which  
label "G !A !TRUE" is renamed into A\_TRUE

*total rename "G !\(.\*\) !\(.\*\)" -> "G \2 \1" in  
"test.bcg"*

invokes **BCG\_LABELS** and returns an LTS in which  
offers of labels whose gate is G are swapped



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# Reduction (also Minimization)

LTS Minimization modulo an equivalence relation

$B ::= R$  reduction [using  $M$ ] [with  $T$ ] of  $B_0$

- Several relations  $R$   
*strong, branching, observational, safety, tau\*.a*, etc.
- Several tools  $T$   
*aldebaran, bcg\_min, fc2tools*
- Several methods  $M$   
*std, bdd, fly*
- Tools used: **Aldebaran, BCG\_MIN, Fc2**



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# Reduction: Examples

*strong reduction of "test.bcg" [with bcg\_min]*

invokes **BCG\_MIN** and returns an LTS  
minimized for strong bisimulation

*branching reduction of "test.bcg" with aldebaran*

invokes **Aldebaran** and returns an LTS  
minimized for branching bisimulation

*observational reduction of "test.bcg" with Fc2tools  
using bdd*

invokes **Fc2Min** using BDD and returns an LTS  
minimized for observational equivalence



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# Abstraction

- LTS generation of  $B_2$  abstracted w.r.t. interface  $B_1$

$B ::= \textit{abstraction } B_1 \textit{ of } B_2$

|  $\textit{user abstraction } B_1 \textit{ of } B_2$

- Equivalent syntax

$B ::= B_2 - || B_1$

|  $B_2 - || ? B_1$

where  $?$  has the same meaning as *user*

- Detailed in Section on Compositional Verification





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# Abstract Syntax of Statements

$S ::=$  *"F.E" = B<sub>0</sub>*  
| *"F.E" = R comparison [using M]*  
    *[with T] B<sub>1</sub> == B<sub>2</sub>*  
| *"F.E" = deadlock [with T] of B<sub>0</sub>*  
| *"F.E" = livelock [with T] of B<sub>0</sub>*  
| *["F<sub>1</sub>.E" =] verify "F<sub>2</sub>.mcl" in B<sub>0</sub>*



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# Assignment Statement

$$S ::= "F.E" = B_0$$

- Computes  $B_0$  and stores it in file " $F.E$ "
- Extension  $E$  tells the format for " $F.E$ " (*aut*, *bcg*, *exp*, *fc2*, or *seq*, but not *lotos*)
- Principles:
  - Format conversions are implicit (**BCG\_IO**)  
e.g. "*spec.bcg*" = "*spec.fc2*" is permitted
  - No implicit LTS generation  
If  $E$  is an explicit LTS format (i.e. all but *exp*)  
then  $B_0$  must not denote an implicit LTS  
⇒ **generation** must be used explicitly



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# Comparison of Behaviours

$S ::= \text{"F.E"} = R \text{ comparison [using } M \text{] [with } T \text{]} B_1 == B_2$   
|  $\text{"F.E"} = R \text{ comparison [using } M \text{] [with } T \text{]} B_1 <= B_2$   
|  $\text{"F.E"} = R \text{ comparison [using } M \text{] [with } T \text{]} B_1 >= B_2$

- Compares  $B_1$  and  $B_2$  and stores the distinguishing path(s) (if any) in  $\text{"F.E"}$
- Equivalence or preorders
- Several relations  $R$  and several methods  $M$
- Several tools  $T$  (*aldebaran* or *fc2tools*)



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# Deadlock and Livelock Checking

$S ::= \text{"F.E"} = \text{deadlock [with } T \text{] of } B_0$   
|  $\text{"F.E"} = \text{livelock [with } T \text{] of } B_0$

- Detects deadlocks or livelocks using tool  $T$  (*aldebaran*, *exhibitor*, *evaluator*, or *fc2tools*)
- Results in a (set of) paths leading to deadlock or livelock states and stored in *"F.E"*
- Verification may be on-the-fly (*Exhibitor* or *Evaluator* with *OPEN/CAESAR*)



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# Temporal Property Verification

$S ::= [“F_1.E” =] \text{ verify } “F_2.mcl” \text{ in } B_0$

- Checks whether  $B_0$  satisfies the temporal logic property contained in  $“F_2.mcl”$  ( $\mu$ -calculus)
- May generate a diagnostic and store it in  $“F_1.E”$  (example or counter-example which explains the resulting truth value)
- Verification may be on-the-fly (**OPEN/CAESAR** and **Evaluator**)



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# Shell Constructs in SVL Scripts

Shell commands can be inserted (%)

- Direct call to Unix commands ("echo"...)
- Setting of SVL shell variables
  - `% DEFAULT_COMPARISON_METHOD=fly`
  - `% CAESAR_OPTIONS=-gc`
- Enables the use of all shell control structures
  - "if-then-else" conditional
  - "for" loop
  - function definitions
  - etc.



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# A Simple Example

*"bitalt.bcg" = strong reduction of  
generation of "bitalt.lotos";*

*"obs.seq" = observational comparison  
"bitalt.bcg" == (generation of "simple.lotos");*

*"dead.seq" = deadlock of "bitalt.bcg";*

*% for N in 1 2 3 4*

*% do*

*verify "prop\_\$(N).mcl" in "bitalt.bcg"*

*% done*



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# Outline

- The SVL Language
- Compositional Verification in SVL
- The SVL Compiler





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# SVL Key Features for Compositional Verification

- Support for **Basic Compositional Verification**  
Example: **The Alternating Bit Protocol**
- Script Simplification using **Meta-Operations**
- Support for **Refined Compositional verification**  
Example: **The rel/REL Protocol**
- **Compositional Performance Evaluation**  
Example: **The SCSI-2 Protocol**



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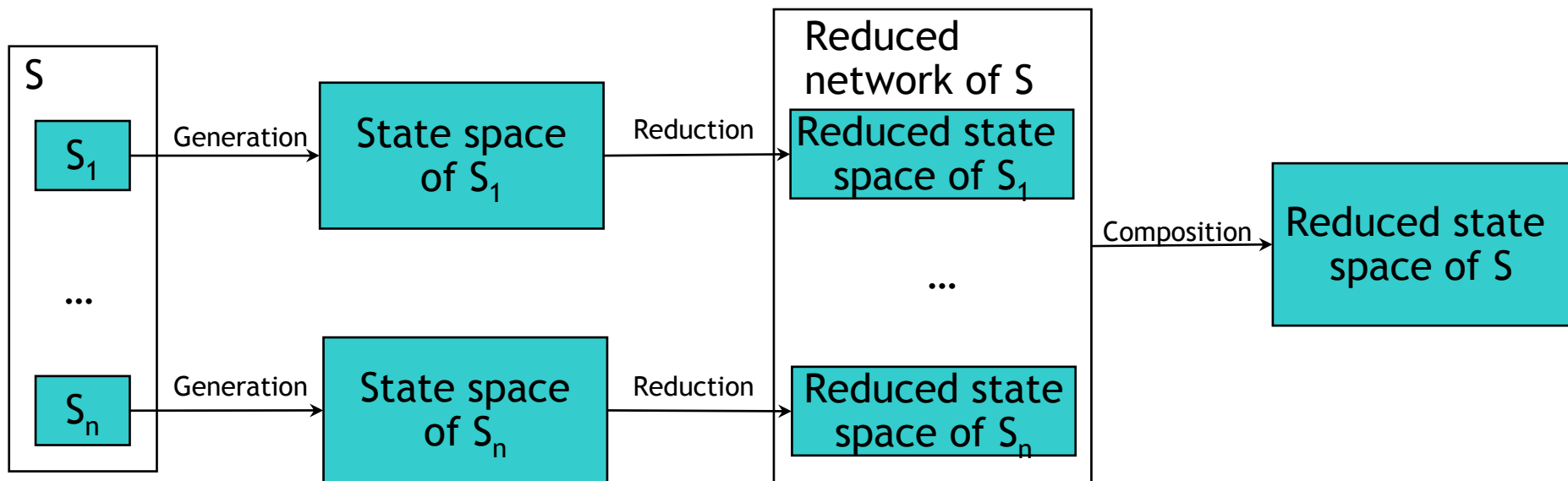
# Basic Compositional Verification using CADP

## How to avoid state explosion?

- Compositional generation: *"divide and conquer"*
  - Partition the system into subsystems
  - Minimize each subsystem modulo a strong or weak bisimulation preserving the properties to verify
  - Recombine the subsystems to get a system equivalent to the initial one
- CADP tools support this approach
  - Handle networks of minimized processes
  - On the fly or exhaustively



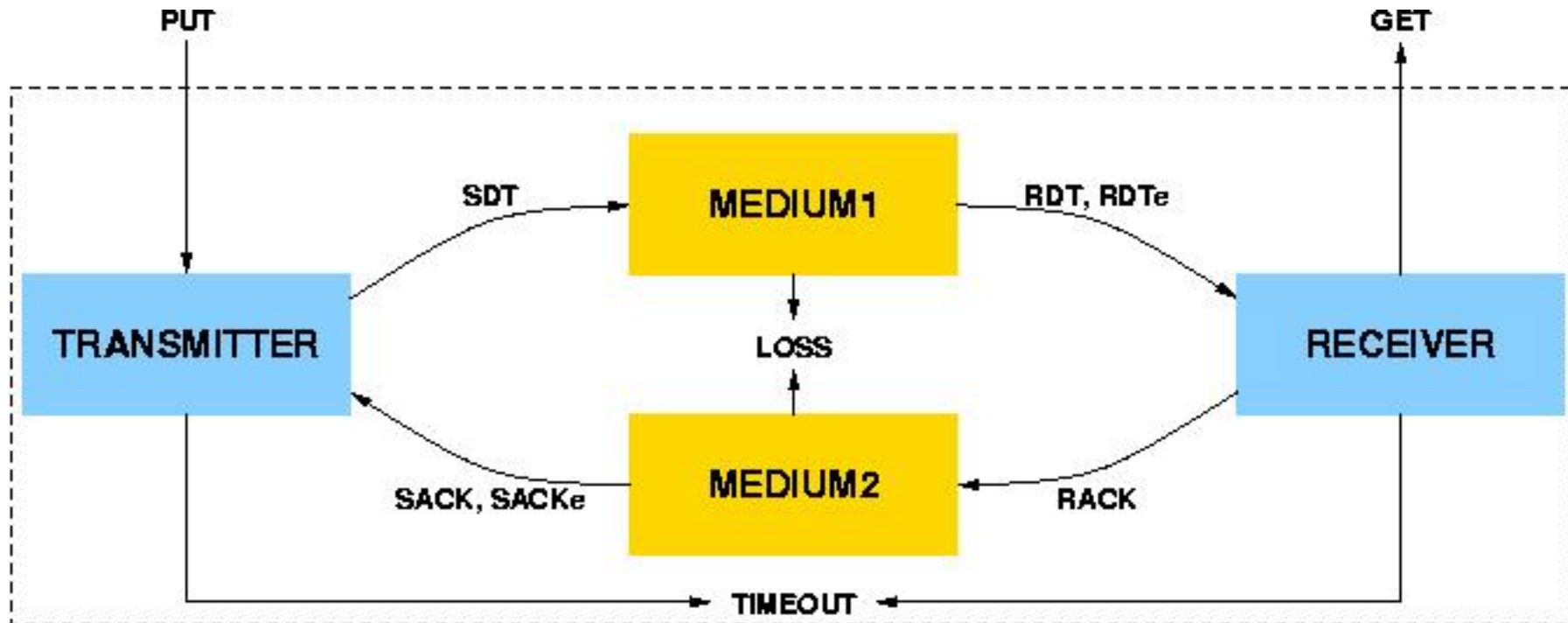
# Basic Compositional Verification Illustrated



# Example

## The Alternating Bit Protocol (ABP)

### Protocol architecture



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# Compositional Generation of the ABP using SVL

*"bitalt.bcg"* = strong reduction of  
*hide SDT0, SDT1, RDT0, RDT1, RDTe, RACK0, RACK1, SACK0, SACK, SACKe* in  
(  
  (  
    **(strong reduction of "bitalt.lotos" : TRANSMITTER)**  
    |||  
    **(strong reduction of "bitalt.lotos" : RECEIVER)**  
  )  
  |[SDT0, SDT1, RDT0, RDT1, RDTe, RACK0, RACK1, SACK0, SACK1, SACKe]|  
  (  
    **(strong reduction of "bitalt.lotos" : MEDIUM1)**  
    |||  
    **(strong reduction of "bitalt.lotos" : MEDIUM2)**  
  )  
);



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# Simplified ABP Script using the DEFAULT\_LOTOS\_FILE variable

*% DEFAULT\_LOTOS\_FILE="bitalt.lotos"*

*"bitalt.bcg" = strong reduction of*

*hide SDT0, SDT1, RDT0, RDT1, RDTe, RACK0, RACK1, SACK0, SACK1, SACKe in*

```
(  
  (  
    (strong reduction of TRANSMITTER)  
    |||  
    (strong reduction of RECEIVER)  
  )  
|[SDT0, SDT1, RDT0, RDT1, RDTe, RACK0, RACK1, SACK0, SACK1, SACKe]|  
  (  
    (strong reduction of MEDIUM1)  
    |||  
    (strong reduction of MEDIUM2)  
  )  
);
```



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# Meta-operations

*B ::= leaf R reduction [using M][with T] of B<sub>0</sub>*

*| root leaf R reduction [using M][with T] of B<sub>0</sub>*

*| node R reduction [using M][with T] of B<sub>0</sub>*

- Three compositional verification strategies:
  - Reduction of LTSs at the leaves of parallel compositions in  $B_0$
  - Reduction of LTSs at the leaves of parallel composition in  $B_0$  and then reduction of the whole behaviour
  - Reduction at every node of  $B_0$
- Meta-operations expand to basic SVL behaviours



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# Simplified ABP Script using the "root leaf reduction" Meta-operation

```
% DEFAULT_LOTOS_FILE="bitalt.lotos"  
"bitalt.bcg" = root leaf strong reduction of  
  hide SDT0, SDT1, RDT0, RDT1, RDTe, RACK0, RACK1, SACK0, SACK1, SACKe in  
  (  
    (  
      TRANSMITTER  
      |||  
      RECEIVER  
    )  
    |[SDT0, SDT1, RDT0, RDT1, RDTe, RACK0, RACK1, SACK0, SACK1, SACKe]|  
    (  
      MEDIUM1  
      |||  
      MEDIUM2  
    )  
  );
```





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# Refined Compositional Verification

- Compositional verification may fail
  - Concurrent processes constrain each other
  - Separating tightly-coupled processes -> explosion
- Solution: use interfaces
  - [Graf-Steffen-91], [Krimm-Mounier-97]
  - Use interfaces to model the environment
  - CADP supports this approach
    - **Projector** tool (Krimm and Mounier)
    - **Des2Aut** tool: replaced by **SVL**



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# The Abstraction Behaviour

- The LTS of a behaviour  $B$  may be larger than the LTS of a behaviour containing  $B$  because of *context constraints*

- Example

$(\text{"User1.bcg"} \parallel \text{"User2.bcg"}) \mid [G] \mid \text{"Medium.bcg"}$

$\text{"Medium.bcg"}$  may constrain the interleaving

- An SVL behaviour can be restricted w.r.t. an (exact or user-given) interface

$$B ::= [user] \text{ abstraction } B_1 \text{ of } B_2 \\ \mid B_2 - \parallel [?] B_1$$



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# Use of Interfaces for Abstraction

- Interface = LTS understood as a set of traces
- Abstraction eliminates states and transitions of a process never reached while following all traces of its interface
- User-given interfaces involve predicate generation to check their correctness



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# SVL Example

## The Rel/REL Protocol

```
% DEFAULT_LOTOS_FILE="rel_rel.lotos"  
"crash_trans.bcg" = strong reduction of CRASH_TRANSMITTER;  
"rel_rel.bcg" = strong reduction of generation of  
leaf strong reduction of  
  hide R_T1, R_T2, R12, R21 in  
  (  
    (  
      abstraction (hide R_T1, R_T2 in "crash_trans.bcg") of  
      (  
        (user abstraction "r1_interface.lotos" of RECEIVER_NODE_1)  
        |[R12, R21]|  
        (user abstraction "r2_interface.lotos" of RECEIVER_NODE_2)  
      )  
    )  
  )  
  |[R_T1, R_T2, R_T3]|  
  "crash_trans.bcg"  
);
```



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# Compositional Performance Evaluation

- SVL can also be used for compositional performance evaluation
- See FME 2002 paper by Garavel & Hermanns

<http://www.inrialpes.fr/vasy/Publications/Garavel-Hermanns-02.html>



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# Outline

- The SVL Language
- Compositional Verification in SVL
- The SVL Compiler



# The SVL 2.0 Compiler

leaf branching reduction of  
hide G in

```
(  
"spec.lotos":P1 [A, B, G]  
|[G]|  
"spec.lotos":P2 [C, G]  
)
```

*SVL script*

SVL compiler  
(TRAIAN + SYNTAX)

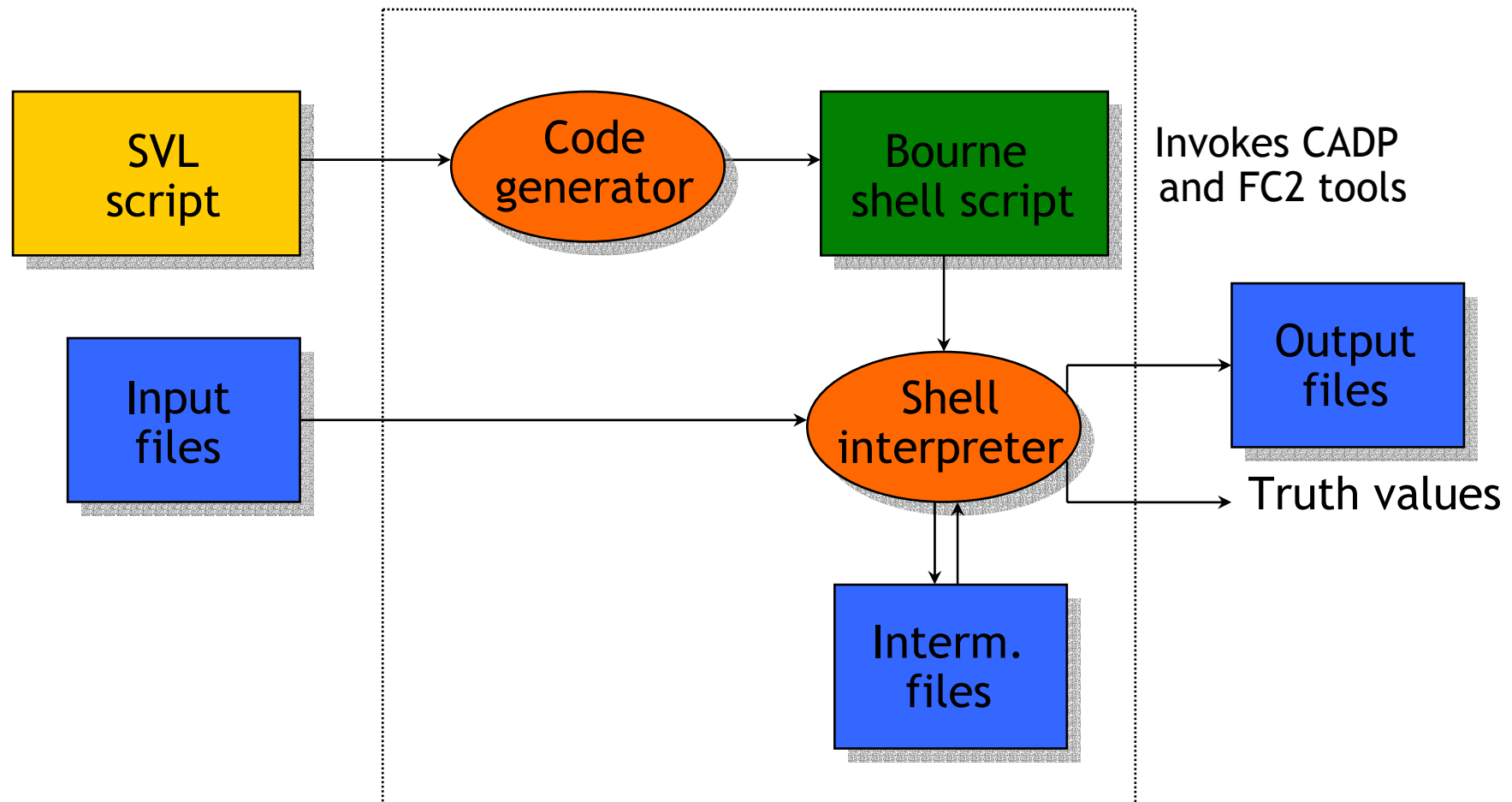
```
xxxxxxxxxxxx  
xxxx  
xxxxxxxxxxxx  
xxxxxxxxxxxx  
xxxxxxxxxxxx  
xxxxxxxxxxxx  
xxxxxxxxxxxx  
xxxxxx  
xxxxxx  
xxxxxxxxxxxx  
xxxxxxxxxxxx  
xxxxxx  
xxxxxx
```

*Bourne shell script*

Caesar, Caesar.adt  
Aldebaran  
Bcg\_min, Bcg\_labels  
Fc2tools  
Exp.Open  
Projector



# The SVL 2.0 Compiler Detailed





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# The SVL 2.0 Compiler

- 7 000 lines of code  
(SYNTAX + LOTOS NT + C + Bourne Shell)
- Important design effort
  - Concise messages + log of execution
  - Erase intermediate files as soon as possible
  - Several modes to debug SVL descriptions
  - Implements «expert» knowledge  
(e.g., alternative reduction strategies)



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# Conclusion

- SVL is a **new language** and a **new tool**
- Fully integrated in CADP 2001
- Originally designed for compositional verification
- But now used for most CADP demos (27 over 31)
- Advantages
  - Avoids knowledge of each tool options/syntax
  - Avoids Makefiles, script-shells, intermediate files
  - Improves readability of verification scripts
  - A 5 page Makefile -> (much clearer) 2 page SVL script
- Extensible to support new tools
- Positive feedback from several users
- Compositional Verification becomes practical



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# More Information

- FORTE 2001 paper

<http://www.inrialpes.fr/vasy/Publications/Garavel-Lang-01.html>

- TACAS 2002 tool paper

<http://www.inrialpes.fr/vasy/Publications/Lang-02.html>

- SVL manual page

<http://www.inrialpes.fr/vasy/cadp/man/svl.html>

- CADP and demo examples

<http://www.inrialpes.fr/vasy/cadp>

