Verification of GALS Systems by Combining Synchronous Languages and Process Calculi

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Outline

Motivations

- TFTP case-study and method
- Formal verification
- Simulation



Topic of this talk

- How to perform model checking of GALS?
- GALS (Globally Asynchronous, Locally Synchronous)



synchronous islands in a sea of asynchrony



Model checking GALS

- Why?
 - Avionics companies use synchronous languages:
 - ESTEREL, SCADE, etc.
 - More and more, synchronous components interact with an asynchronous environment:
 - X-BY-WIRE, Modular Avionics, etc.
- Our approach:
 - Encode synchronous components as process algebras functions
 - Write wrappers around the functions for asynchronous communications



The CADP toolbox

- A toolbox for designing asynchronous systems:
 - compilers
 - model checkers
 - equivalence checkers
 - simulation, rapid prototyping, test case generation...
 - performance evaluation
- Developed by the VASY team of INRIA Grenoble
- 43 tools, 18 libraries, 100+ case studies
- 8 supported architectures (32- and 64- bits)
- Important user community (forum...)
- Licensed to several big companies



The TFTP case study



The TFTP case study

- A real example provided to us by Airbus
- Communications between plane and ground
- A three layer protocol stack
 - ARINC protocol
 - TFTP (Trivial File Transfer Protocol)
 - UDP (datagrams over IP)
- Very "light" specification:
 - SAM automaton (7 states, 39 transitions)
 - two TFTP entities connected head-to-tail via UDP

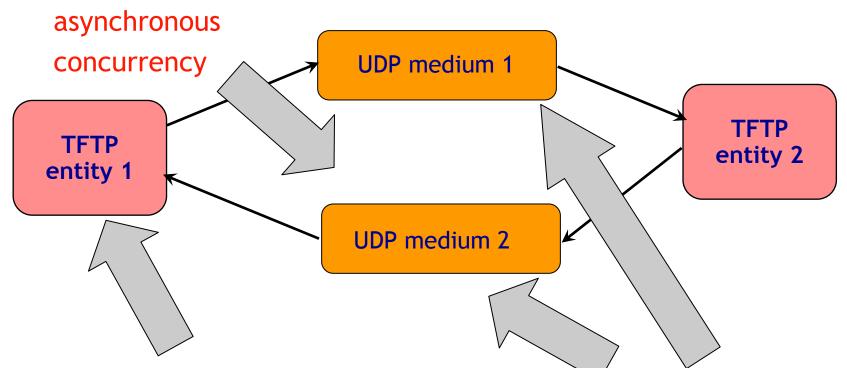


What is SAM?

- A graphical language defined/used by Airbus
- Inspired from F. Maraninchi's Argos language
- A synchronous language:
 - boxes connected by arrows (synchronous parallel, no causality loops)
 - each box is a synchronous automaton
 - boolean inputs/outputs
 - determinism (priority between transitions)
- Reference manual written by VASY: http://gforge.enseeiht.fr/docman/view.php/33/2745/SAM.pdf



SAM limitations as seen on the TFTP



SAM not expressive enough to describe non-boolean computations

- message contents
- timeout values

UDP is nondeterministic

- messages can be lost
- message order is not preserved

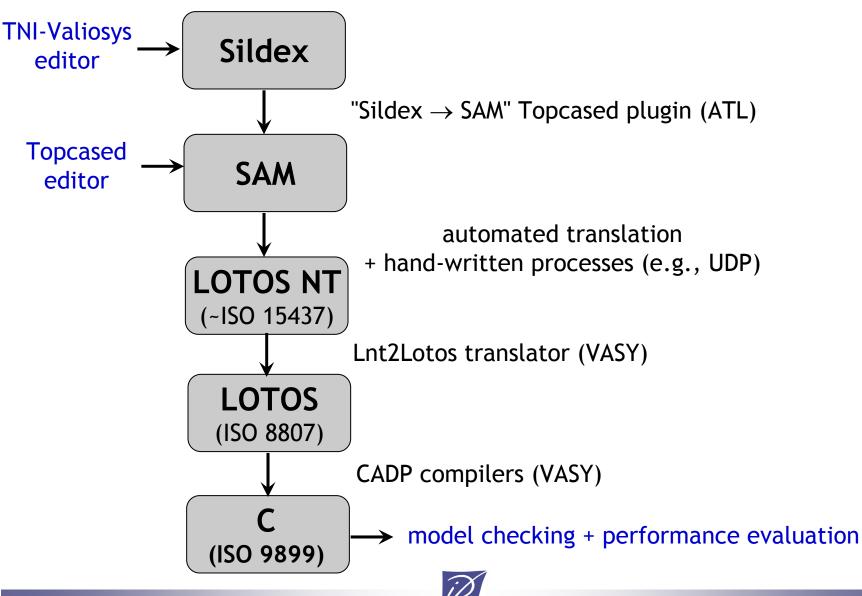


Chosen methodology

- SAM only models a fragment of the problem
- To model and analyze the complete TFTP, we need an asynchronous language
- Several attempts made (FIACRE, LOTOS...)
- Best solution chosen: LOTOS NT
 - a subset of the ISO standard E-LOTOS
 - funded and used by Bull



Tool chain

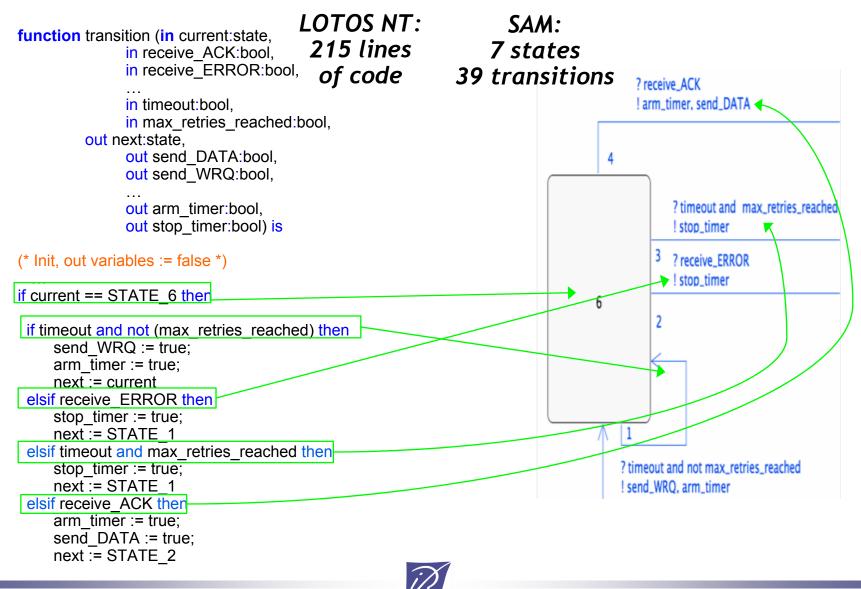


From SAM to LOTOS NT functions

- Synchronous parallelism in SAM ≠ Asynchronous parallelism in FIACRE, LOTOS...
- Each SAM automaton is translated to a sequential Mealy function
 f (current_state, inputs) → (next_state, outputs)
- Synchronous composition of SAM automata is implemented by a composition of the corresponding sequential functions *(in the TFTP, only one SAM automaton)*



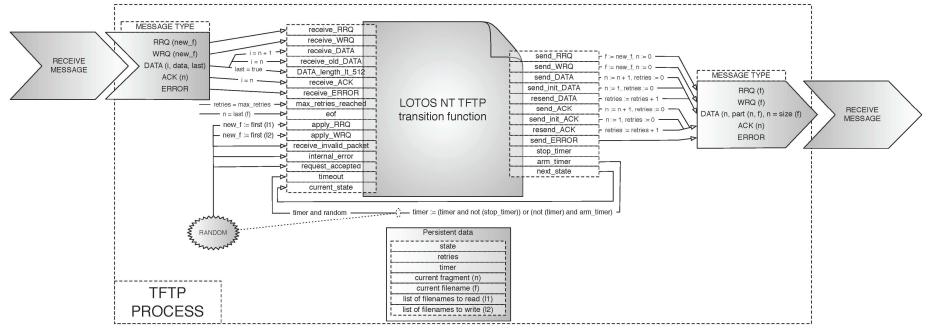
From SAM to LOTOS NT functions



Wrapping functions into LOTOS NT processes

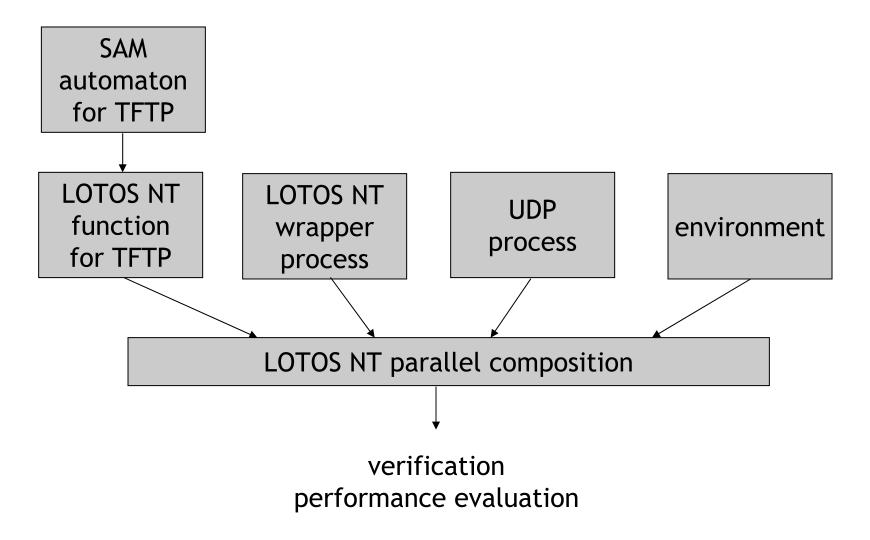
Mealy functions encapsulated into processes:

- converting boolean variables into I/O events
 - Transforms a Mealy function into an LTS
- adding non-boolean code not described in SAM





Global view

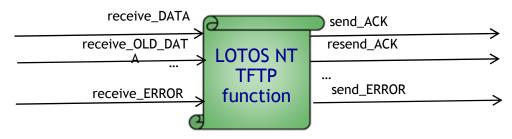




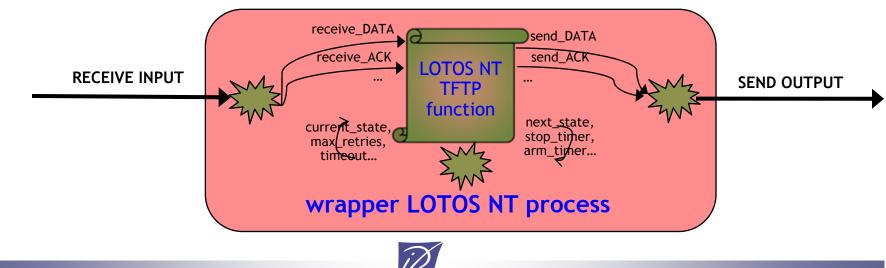
Verification of the "basic" TFTP



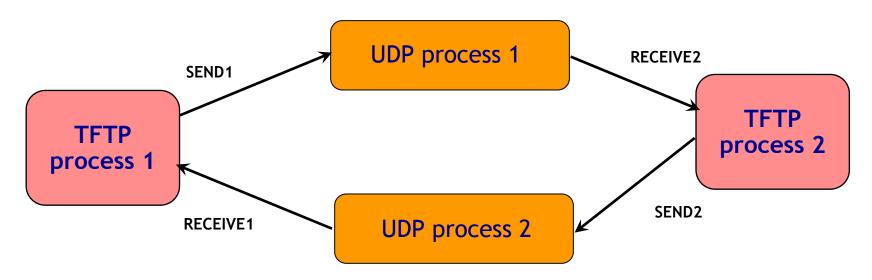
Encapsulation of the SAM automaton



- This function is encapsulated into a wrapper LOTOS NT process
- This wrapper is very simple (193 lines): messages do not carry data



The whole TFTP protocol



- UDP entities are modelled in LOTOS NT too:
 - bounded FIFOs (messages lost)
 - bounded BAGs (messages lost or re-ordered)
- The 4 processes execute asynchronously
- LOTOS NT parallel composition is used for this

State space generation

- Successive steps: LOTOS NT \rightarrow LOTOS \rightarrow LTS
- **Direct** state space generation not efficient
- Compositional generation used instead:
 - each sequential process is minimized
 - minimized processes are recombined
 - Example with two UDP FIFOs of size 2:
 - 846,888 states
 - 3.7 million transitions
 - compositional generation: 15 s



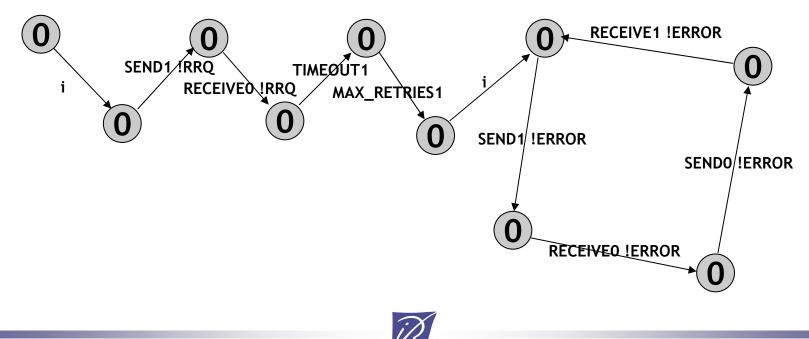
Model checking verification

- 12 properties expressed with Evaluator
- 8 problems detected:
 - timer does not stop after a transfer is finished
 - after loss of final ACK, resent DATA is ignored
 - new transfer impossible right after final ACK
 - invalid packets and invalid acknowledgements are simply ignored whereas they should abort the transfer



Generation of diagnostics

- Property "absence of error loop" not satisfied
- Diagnostic generated by breadth-first search (in 0.53 s):



Verification of the "accurate" TFTP



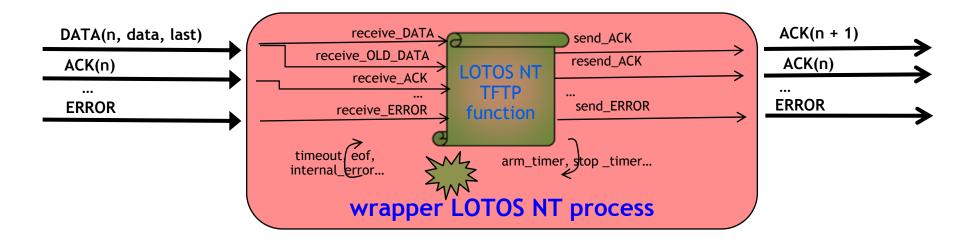
Limitations of the "basic" verification

- The SAM model of the TFTP does not express certain important details:
 - only Boolean variables
 - not represented: counters, number of retries, packet contents, fragment numbers, list of files to be sent or received, etc.
- There are properties that cannot be expressed
 - Example: ACK (x) cannot be received before ACK (x-1)



"Accurate" TFTP modeling

- The SAM automaton (encoded as a LOTOS NT function) is kept unchanged (215 lines)
- But it is encapsulated in a more elaborate "wrapper" written manually (418 lines) based upon knowledge of the TFTP standard





State space generation

- CADP tools used to generates the space state for various configurations
- Example:
 - TFTP entity 1 has one file to write
 - TFTP entity 2 has one file to read
 - two UDP FIFOs of size 2
 - 44 million states, 221 million transitions
 - compositional generation = 24 mn 22'
- Verified up to size 3 for the UDP FIFOs and BAGs



Results

- 12 formulas of "basic" specification
- + 17 new formulas
- 8 new problems detected:
 - any old DATA received is not acknowledged
 - when initiating a write, receipt of an invalid packet is ignored
 - when initiating a read, receipt of an invalid packet is ignored
 - if both processes send RRQ or WRQ at the same time, their requests will not be answered
 - INTERNAL_ERROR is ignored in several cases
 - etc .



Performance evaluation



Performance issues

- Do problems in TFTP specification affect runtime performance?
- If so, how much?
- Example: problem 08 (infinite error loop)
 - in many cases, one may exit this error by reinitializing the TFTP entities after a timeout
 - but timeout reinitialization causes performance degradation
 - can we quantify this degradation?

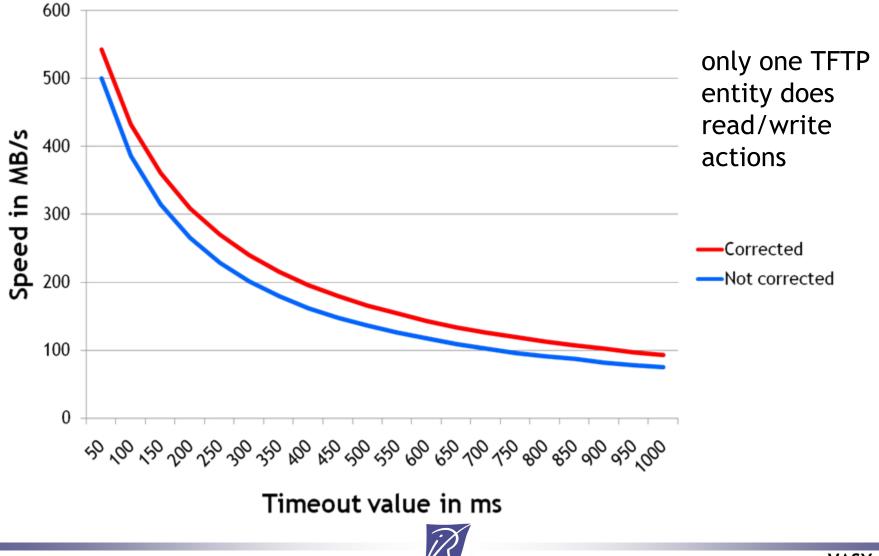


A simulation-based approach

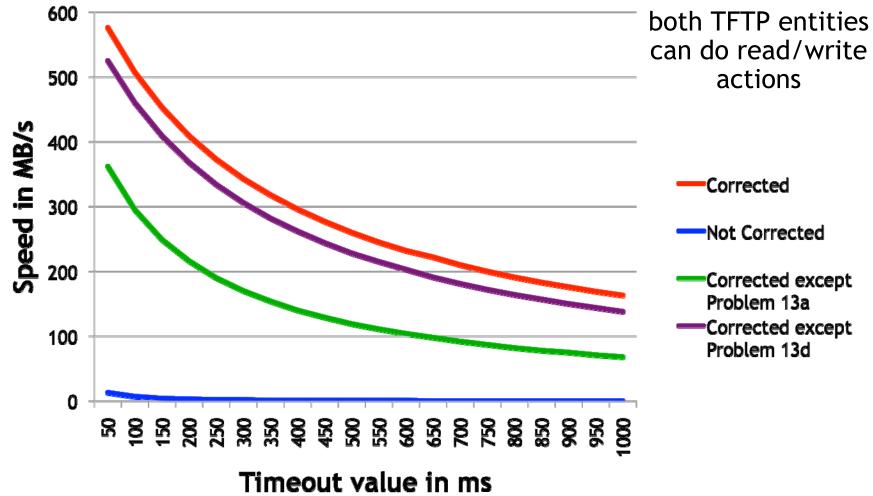
- Instrument the Executor tool of CADP
- Generate random execution traces
- Measure TFTP transfer speed on these traces
- Different scenarios:
 - scenario 1: one TFTP entity does read/write
 - scenario 2: both TFTP entities do read/write
- Chosen TFTP parameters:
 - 10,000 files written or read in each scenario
 - packet size: 32 kB
 - medium speed: 1 MB/s
 - medium latency: 8 ms
 - medium losses: 1%



Performance impact of problems (scenario 1)



Performance impact of problems (scenario 2)





Conclusion



Summary of TFTP results

- Verification of the "basic" TFTP:
 - 12 properties checked
 - 8 errors detected
- Verification of the "accurate" TFTP:
 - 29 properties checked
 - 19 errors detected
- Performance evaluation:
 - confirms quantitative issues
 - done by simulation, but other approaches exist in CADP (tools for Markov chains)



Conclusion

- Model checking of GALS
 - reuse synchronous processes (written in Sildex/SAM) composed asynchronously (in LOTOS NT/LOTOS)
 - verification and performance evaluation with CADP
 - a sound solution for validating GALS
 - mostly automated
- Positive feedback from Airbus
 - apreciated flow combining Topcased, ATL, and CADP
 - based on formal transformations
 - 5 languages: Sildex \rightarrow SAM \rightarrow LOTOS NT \rightarrow LOTOS \rightarrow C (+ MCL)
 - ongoing collaboration on a new avionics application

